

INSERT COIN(S) FOR CREDIT.

PUSH 1 OR 2 PLAYER BUTTON TO START GAME.

PHASE 1 - PUSH RIGHT AND LEFT BUTTONS TO MOVE SHIP AND FIRE BUTTON TO ELIMINATE FLYING SAUCERS.

PHASE 2 - USE RIGHT AND LEFT BUTTONS TO ROTATE SHIP AND FORWARD BUTTON TO ADVANCE SHIP TO ANY POSITION. USE FIRE BUTTON TO ELIMINATE U.F.O.S. QUICKLY USING MINIMUM AMOUNT OF MISSILES TO MAINTAIN ENERGY WHICH WILL INCREASE THE MAIN SCORE AT THE END OF THIS PHASE. (WARNING) IF ENERGY DECREASES TO ZERO, YOUR SHIP WILL EXPLODE.

PHASE 3 - SHIP WILL NOW ASCEND ENERGY TUNNEL TO REACH QUASAR. USE RIGHT AND LEFT BUTTONS TO KEEP SHIP IN TUNNEL AVOIDING COLLISIONS WITH METEORS. FIRE MISSILES TO HIT THE EYE OF THE QUASAR, THIS WILL CAUSE THE SHIP TO ASCEND WITH GREATER VELOCITY. (WARNING) IF SHIP LEAVES THE TUNNEL IT WILL DESCEND.

PHASE 4. SHIP IS NOW IN THE CENTRE OF A RING OF ADVANCING ALIENS, USE RIGHT AND LEFT BUTTONS TO ROTATE SHIP AND FIRE BUTTON TO ELIMINATE ALL ALIENS BEFORE THEY COLLIDE WITH YOUR SHIP.

TOTAL ELIMINATION STARTS THE GAME AGAIN.

THE GAME IS OVER WHEN ALL THE SHIPE ARE LOST.

